

Gala Day Competition

This year's Gala Day will take place on Sunday 2nd July @ Elton Vale Sports Club. If for any reason it is not possible to hold the event on this day then it will be Sunday 9th July

Teams interested in taking part in the Gala Day competition can register their interest with the Social Secretary. The entry fee is £20 per team this includes £5.00 of Raffle Tickets per team (non-refundable).

Teams will be divided in groups of 4 and will play a minimum of 3 games each.

Rules for Gala Day:

1. Only players registered with the League are eligible to play in this competition.
2. No Football boots / blades allowed on any pitches.
3. Each team must provide a scorer and Referee.
4. Teams shall toss for choice of innings at the start of each game.
5. The game is a 33-good ball knockout competition consisting of one innings each.
6. Teams must have a minimum of **9** of their own players (teams failing to provide the minimum number of players will be excluded from entering this competition in the following year).
7. Teams may borrow players from their own or a lower division to make up the required 11 players. Teams cannot borrow from a higher division. **Games must start promptly at the allocated time you cannot hold up the start of your game waiting for a player to return.**
8. A handicap system of 5 points per division will be applied.
9. Each player must bowl 3 good balls before changing their fielding position.
10. Players must play in all fielding positions at some point throughout the game.
11. The winning team from each group will progress to the next round, this will be decided on the number of 'match wins', scores will be considered only in the case of a tie (i.e. two teams winning 2 matches each and drawing 1 match).
12. A penalty happens when a good ball is delivered but the batter makes the mistake of lifting her foot off or over the tapes. If the batter gives a penalty put a P on the score sheet.
13. If a player is out without scoring, write OUT in the space.
14. If a batter scores from a bad ball, it counts as good. DO NOT count it as a bad ball as well.
15. A team cannot be stumped 'All Out' even on the last ball of any innings, unless no batter remains in the 'Home' (even on the last ball, a player must be hit out if another player is in the home).